Character Name

_____

Race

_____

Height & Weight

Abomination

Class & Level

_____

Age & Sex

STR

CON

DEX

Initiative

Level + Dex

INT

WIS

CHA

Hit Points

Maximum	Current

(7 + CON)
x Lvl mod

Recoveries

/

d10+

Death Saves

AC

13 + Level +
Con/Dex/Wis

PD

11 + Level +
Str/Con/Dex

MD
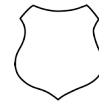
10 + Level +
Int/Wis/Cha

Incremental Advances

- ☐ Hit Points ☐ Skills +1
- ☐ Feat ☐ Extra Magic Item
- ☐ Maneuver ☐ Ability Scores

Icon Relationships

◯ _____

◯ _____

◯ _____

One Unique Thing

Racial Power

Backgrounds

◯ _____

◯ _____

◯ _____

Class Features

Intimidating

Use Strength for Charisma in social
skill checks.

Native Element

Resist _____ ____+ (10+level)

Basic Attacks

Melee ◯ ◯ ◯
Attack   Hit   Miss

Spit ◯ ◯ ◯
Attack   Hit   Miss

Limit Maneuver

_____

☑ Melee ☑ Ranged ☑ Natural 20

Talents

Adventurer

_____
_____
_____
_____
_____

Champion

_____
_____

Epic

_____
_____

Maneuvers

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

_____
- ☐ Melee ☐ Ranged
- ☐ Even ☐ Odd ☐ Hit ☐ Miss

Feats

Adventurer

_____

_____

_____

_____

Champion

_____

_____

_____

Epic

_____

_____

_____

Gear, Equipment & Money

| gp |

Magic Items

Item	Chakra
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

Notes